		WEEK OF: January 15, 2024 ALWAYS FORWARD Character of the Week: Perseverance				
	Monday – 1/15/2024	Tuesday – 1/16/2024	Wednesday – 1/17/2024	Thursday – 1/18/2024	Friday– 1/19/2024	Saturday 1/20/2024
	HOLIDAY	<b>REGULAR SCHEDULE</b>	<b>BLOCK EVEN SCHEDULE</b>	BLOCK ODD SCHEDULE	RALLY SCHEDULE	
STUDENTS	NO SCHOOL	<u>Menu</u> Fresh Cinnamon Roll Hot Chicken Bites w/ Roll Colorguard 3:30-5:30pm Drama Auditions 3:30-6pm J1 Tiny Talons 6-7pm Band Rm.	Menu Fresh Baked Muffins Nachos Folklorico 3:30-5pm P8 Drama Auditions 3:30-6pm J1 CUSD Board Mtg. 6:30pm PDB	Menu Fresh Cinnamon Roll Deep Dish Cheese Pizza Campus Life @ Lunch C5 Chess Club @ Lunch E6 AASU Club @ Lunch C4 Video Club @ Lunch E5 Student OTM @ Lunch LMC Winter Percussion 3:30-5:30pm Colorguard 3:30-5:30pm Drama Call-Backs 3:30-6pm J1 Tiny Talons 6-7pm Band Rm. Kastner Dance 6-8pm GYM	Menu   Fresh Baked Muffin   Chicken Tenders w/ Roll   Winter Sports Rally!   RALLY SCHEDULE   Period 0   Period 1   8:15 – 9:00   Period 2   Period 3   10:07 – 10:52   Period 3   Period 6   10:57 – 11:42   Lunch 11:42 – 12:17   Period 6   Period 7   12:22 – 1:07   Period 7   Period 7   12:21 – 1:57   Load GYM 1:57 – 2:05   Rally 2:10 – 2:45   Period 7   Period 7	
ATHLETICS	Martin Luther King Jr. Day	SPORTS PRACTICE: Wrestling 3:30-5:30 WR Gymnastics 2:00-4:00 V-Force Release @ 1:30 Bus leaves @ 1:45 Home Games: Larry/Allison Girls Soccer vs Granite 3:30 Girls B-Ball vs Granite 3:30/4:30 Away Games: Ann Gymnastics vs ASI @ V-force 1:00 Boys Soccer @ Granite 3:30 Boys B-Ball @ Granite 3:30/4:30	SPORTS PRACTICE: Wrestling 3:30-5:30 WR B Basketball 3:30-5:15 GYM G & B Soccer 3:30-5:30 SF G Basketball 5:15-7:15 GYM	SPORTS PRACTICE: B Basketball 3:30-5:15 GYM G & B Soccer 3:30-5:30 SF G Basketball 5:15-7:15 GYM Away Games: Larry Gymnastics vs Reyburn @ V-force 1:00 Wrestling @ Reyburn 3:00pm CW Pep & Cheer Spirit Night 5:30-8:00pm @ CWHS	SPORTS PRACTICE: Wrestling 3:30-5:30 WR B Basketball 3:30-5:15 GYM G & B Soccer 3:30-5:30 SF G Basketball 5:15-7:15 GYM	SUNDAY 1/21/2024